**using** System;  
class Employee  
{  
**private** string *FirstName*;  
**private** string *LastName*;  
//public string Salary;  
**public** Employee( )  
{  
    *FirstName*="abc";  
    *LastName*="def";}  
**public** string **GetName**()  
{  
return (*FirstName* + " " + *LastName)*;  
}  
**public** void **SetName**(string FirstName, string LastName)  
{  
this.FirstName = FirstName;  // here we must put the This keyword for prevention of name ambiguity  
this.LastName = LastName;   //// here we must put the This keyword  
}  
}  
class Program  
{  
static void **Main**()  
{  
Employee employee = **new** Employee();  
employee.**SetName**("Karl", "Storm");  
Console.**WriteLine**("Employee data=>"+employee.**GetName**());  
Console.**ReadKey**(**true**);  
}  
}